

ETERNAL WEB



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Contents

xxtarlit (interview)	1
Grim Hours (review)	4

xxtarlit

xxtarlit is a breakcore/hex music artist. You can listen to their music on Soundcloud, Bandcamp, and Youtube.

Interview

Eternalweb: What software do you use to make your music?

xxtarlit: I use FL studio, sometimes Audacity.

E: Who are your musical influences?

X: This type of question always puzzles me. Of course there are other artists that I enjoy, but ultimately my inspiration comes from up on high. Art should be considered an offering towards the divine. I am just a messenger of that. Of course, there's nothing new under the sun.

Everybody gets ideas from everyone else, i'm no different. a good artist borrows, a great artist steals.

E: When did you first start making music?

X: It was around 2016 when I started making music, nearly a decade now. music was much simpler then, it wasn't a 'career', it was just me and the music. I am beginning to return back to that mindset, it is much more elemental and pure.

E: Have you made music in genres other than breakcore/hex before?

X: If you dig enough, you will see i have made a decent amount of other things. Ambient, footwork, house, etc. There were phases of my life where certain energies carried a specific meaning, and you will see that come through as a particular genre. In general I do not think of music in terms of strict category, and there are

many cases where I will mix and match ideas from a diaspora of genres.

Soundcloud:

soundcloud.com/new_spirit

Bandcamp:

toomuchofme.bandcamp.com

Youtube:

youtube.com/@ghoooooostie

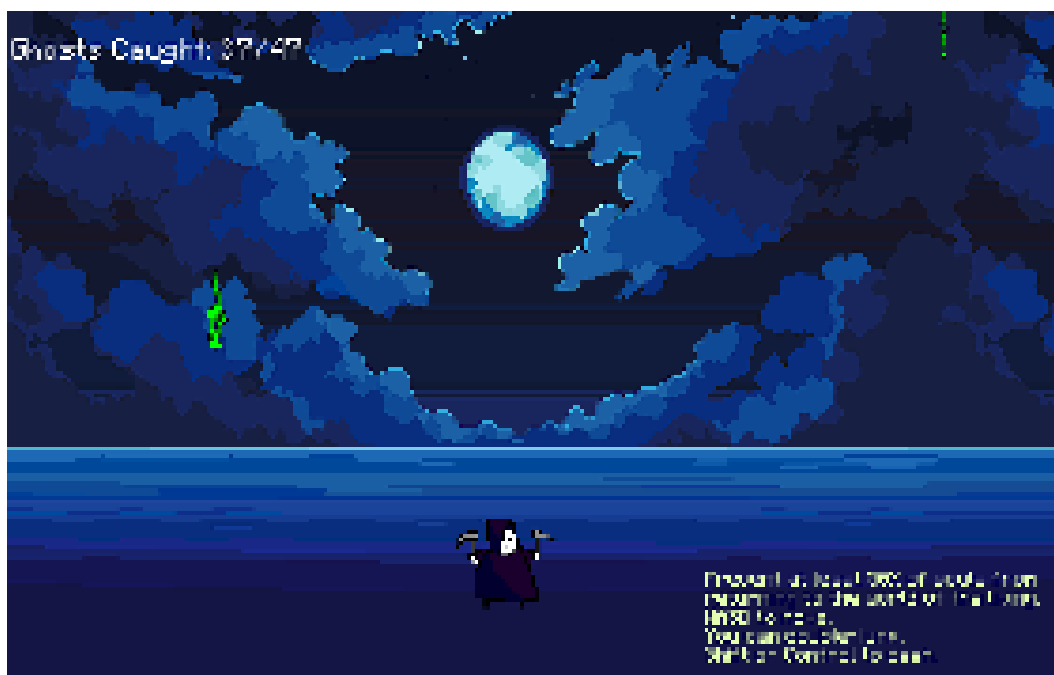
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Grim Hours

by TheIcyProgrammer

'Grim Hours' is a short video game created by TheIcyprogrammer using the Love.2D game engine. It was created for a number of game jams, including Brackey's Game Jam 2025.1 Decade Jam, and 2D Game Jam #3. While a bit confusing at first glance, Grim Hours has turned out to be a delightful little game where you play as a grim reaper, collecting souls and avoiding evil red skulls. The art is lovely, and the grim reaper sprite is adorable.



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